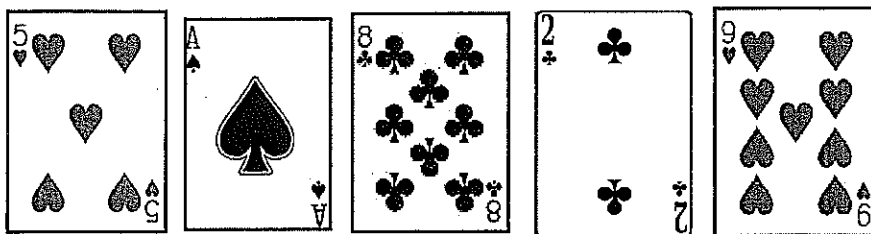# Target Number

Select a "target number" then deal out 5 cards to each player. (Ace = 1 or 11, Face Cards = 10, Joker = wild card) *Depending on the age of your child, Target Numbers can be large or small.* Place the rest of the deck face down to be used as the draw pile. Starting left of the dealer, players try to make a mathematical equation totaling as close to the target number as possible. Players may use any amount of cards to do this.

After laying down the cards, write down the equation and score. The player's score is the difference between the target number and their answer. Then draw cards from the pile so you always have 5 cards in your hand for each round.

After 5 rounds, the player with the *SMALLEST* score wins.

For Example:

Target Number = 25

Equation: $8 \times 2 + 5 + 1 = 22$

Score: $25 - 22 = 3$